

# NAG Fortran Library Routine Document

## F08QVF (ZTRSYL)

**Note:** before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

### 1 Purpose

F08QVF (ZTRSYL) solves the complex triangular Sylvester matrix equation.

### 2 Specification

```
SUBROUTINE F08QVF (TRANA, TRANB, ISGN, M, N, A, LDA, B, LDB, C, LDC,
1                      SCAL, INFO)
      INTEGER ISGN, M, N, LDA, LDB, LDC, INFO
      double precision SCAL
      complex*16 A(LDA,*), B(LDB,*), C(LDC,*)
      CHARACTER*1 TRANA, TRANB
```

The routine may be called by its LAPACK name *ztrsy*.

### 3 Description

F08QVF (ZTRSYL) solves the complex Sylvester matrix equation

$$\text{op}(A)X \pm X \text{op}(B) = \alpha C,$$

where  $\text{op}(A) = A$  or  $A^H$ , and the matrices  $A$  and  $B$  are upper triangular;  $\alpha$  is a scale factor ( $\leq 1$ ) determined by the routine to avoid overflow in  $X$ ;  $A$  is  $m$  by  $m$  and  $B$  is  $n$  by  $n$  while the right-hand side matrix  $C$  and the solution matrix  $X$  are both  $m$  by  $n$ . The matrix  $X$  is obtained by a straightforward process of back-substitution (see Golub and Van Loan (1996)).

Note that the equation has a unique solution if and only if  $\alpha_i \pm \beta_j \neq 0$ , where  $\{\alpha_i\}$  and  $\{\beta_j\}$  are the eigenvalues of  $A$  and  $B$  respectively and the sign (+ or -) is the same as that used in the equation to be solved.

### 4 References

Golub G H and Van Loan C F (1996) *Matrix Computations* (3rd Edition) Johns Hopkins University Press, Baltimore

Higham N J (1992) Perturbation theory and backward error for  $AX - XB = C$  *Numerical Analysis Report* University of Manchester

### 5 Parameters

1: TRANA – CHARACTER\*1 *Input*

*On entry:* specifies the option  $\text{op}(A)$ .

TRANA = 'N'

$\text{op}(A) = A$ .

TRANA = 'C'

$\text{op}(A) = A^H$ .

*Constraint:* TRANA = 'N' or 'C'.

2: TRANB – CHARACTER\*1 *Input*

*On entry:* specifies the option  $\text{op}(B)$ .

TRANB = 'N'

$$\text{op}(B) = B.$$

TRANB = 'C'

$$\text{op}(B) = B^H.$$

*Constraint:* TRANB = 'N' or 'C'.

3: ISGN – INTEGER *Input*

*On entry:* indicates the form of the Sylvester equation.

ISGN = +1

The equation is of the form  $\text{op}(A)X + X \text{op}(B) = \alpha C$ .

ISGN = -1

The equation is of the form  $\text{op}(A)X - X \text{op}(B) = \alpha C$ .

*Constraint:* ISGN = +1 or -1.

4: M – INTEGER *Input*

*On entry:*  $m$ , the order of the matrix  $A$ , and the number of rows in the matrices  $X$  and  $C$ .

*Constraint:*  $M \geq 0$ .

5: N – INTEGER *Input*

*On entry:*  $n$ , the order of the matrix  $B$ , and the number of columns in the matrices  $X$  and  $C$ .

*Constraint:*  $N \geq 0$ .

6: A(LDA,\*) – **complex\*16** array *Input*

**Note:** the second dimension of the array A must be at least  $\max(1, M)$ .

*On entry:* the  $m$  by  $m$  upper triangular matrix  $A$ .

7: LDA – INTEGER *Input*

*On entry:* the first dimension of the array A as declared in the (sub)program from which F08QVF (ZTRSYL) is called.

*Constraint:*  $LDA \geq \max(1, M)$ .

8: B(LDB,\*) – **complex\*16** array *Input*

**Note:** the second dimension of the array B must be at least  $\max(1, N)$ .

*On entry:* the  $n$  by  $n$  upper triangular matrix  $B$ .

9: LDB – INTEGER *Input*

*On entry:* the first dimension of the array B as declared in the (sub)program from which F08QVF (ZTRSYL) is called.

*Constraint:*  $LDB \geq \max(1, N)$ .

10: C(LDC,\*) – **complex\*16** array *Input/Output*

**Note:** the second dimension of the array C must be at least  $\max(1, N)$ .

*On entry:* the  $m$  by  $n$  right-hand side matrix  $C$ .

*On exit:* is overwritten by the solution matrix  $X$ .

11:	LDC – INTEGER	<i>Input</i>
	<i>On entry:</i> the first dimension of the array C as declared in the (sub)program from which F08QVF (ZTRSYL) is called.	
	<i>Constraint:</i> $\text{LDC} \geq \max(1, M)$ .	
12:	SCAL – <b>double precision</b>	<i>Output</i>
	<i>On exit:</i> the value of the scale factor $\alpha$ .	
13:	INFO – INTEGER	<i>Output</i>
	<i>On exit:</i> $\text{INFO} = 0$ unless the routine detects an error (see Section 6).	

## 6 Error Indicators and Warnings

$\text{INFO} < 0$

If  $\text{INFO} = -i$ , the  $i$ th parameter had an illegal value. An explanatory message is output, and execution of the program is terminated.

$\text{INFO} = 1$

$A$  and  $B$  have common or close eigenvalues, perturbed values of which were used to solve the equation.

## 7 Accuracy

Consider the equation  $AX - XB = C$ . (To apply the remarks to the equation  $AX + XB = C$ , simply replace  $B$  by  $-B$ .)

Let  $\tilde{X}$  be the computed solution and  $R$  the residual matrix:

$$R = C - (A\tilde{X} - \tilde{X}B).$$

Then the residual is always small:

$$\|R\|_F = O(\epsilon)(\|A\|_F + \|B\|_F)\|\tilde{X}\|_F.$$

However,  $\tilde{X}$  is **not** necessarily the exact solution of a slightly perturbed equation; in other words, the solution is not backwards stable.

For the forward error, the following bound holds:

$$\|\tilde{X} - X\|_F \leq \frac{\|R\|_F}{\text{sep}(A, B)}$$

but this may be a considerable over estimate. See Golub and Van Loan (1996) for a definition of  $\text{sep}(A, B)$ , and Higham (1992) for further details.

These remarks also apply to the solution of a general Sylvester equation, as described in Section 8.

## 8 Further Comments

The total number of real floating-point operations is approximately  $4mn(m + n)$ .

To solve the **general** complex Sylvester equation

$$AX \pm XB = C$$

where  $A$  and  $B$  are general matrices,  $A$  and  $B$  must first be reduced to Schur form (by calling F08PNF (ZGEEs), for example):

$$A = Q_1 \tilde{A} Q_1^H \quad \text{and} \quad B = Q_2 \tilde{B} Q_2^H$$

where  $\tilde{A}$  and  $\tilde{B}$  are upper triangular and  $Q_1$  and  $Q_2$  are unitary. The original equation may then be transformed to:

$$\tilde{A}\tilde{X} \pm \tilde{X}\tilde{B} = \tilde{C}$$

where  $\tilde{X} = Q_1^H X Q_2$  and  $\tilde{C} = Q_1^H C Q_2$ .  $\tilde{C}$  may be computed by matrix multiplication; F08QVF (ZTRSYL) may be used to solve the transformed equation; and the solution to the original equation can be obtained as  $X = Q_1 \tilde{X} Q_2^H$ .

The real analogue of this routine is F08QHF (DTRSYL).

## 9 Example

This example solves the Sylvester equation  $AX + XB = C$ , where

$$A = \begin{pmatrix} -6.00 - 7.00i & 0.36 - 0.36i & -0.19 + 0.48i & 0.88 - 0.25i \\ 0.00 + 0.00i & -5.00 + 2.00i & -0.03 - 0.72i & -0.23 + 0.13i \\ 0.00 + 0.00i & 0.00 + 0.00i & 8.00 - 1.00i & 0.94 + 0.53i \\ 0.00 + 0.00i & 0.00 + 0.00i & 0.00 + 0.00i & 3.00 - 4.00i \end{pmatrix},$$

$$B = \begin{pmatrix} 0.50 - 0.20i & -0.29 - 0.16i & -0.37 + 0.84i & -0.55 + 0.73i \\ 0.00 + 0.00i & -0.40 + 0.90i & 0.06 + 0.22i & -0.43 + 0.17i \\ 0.00 + 0.00i & 0.00 + 0.00i & -0.90 - 0.10i & -0.89 - 0.42i \\ 0.00 + 0.00i & 0.00 + 0.00i & 0.00 + 0.00i & 0.30 - 0.70i \end{pmatrix}$$

and

$$C = \begin{pmatrix} 0.63 + 0.35i & 0.45 - 0.56i & 0.08 - 0.14i & -0.17 - 0.23i \\ -0.17 + 0.09i & -0.07 - 0.31i & 0.27 - 0.54i & 0.35 + 1.21i \\ -0.93 - 0.44i & -0.33 - 0.35i & 0.41 - 0.03i & 0.57 + 0.84i \\ 0.54 + 0.25i & -0.62 - 0.05i & -0.52 - 0.13i & 0.11 - 0.08i \end{pmatrix}.$$

### 9.1 Program Text

```

*   F08QVF Example Program Text
*   Mark 21 Release. NAG Copyright 2004.
*   .. Parameters ..
INTEGER          NIN, NOUT
PARAMETER        (NIN=5,NOUT=6)
INTEGER          MMAX, NMAX
PARAMETER        (MMAX=8,NMAX=8)
INTEGER          LDA, LDB, LDC
PARAMETER        (LDA=MMAX,LDB=NMAX,LDC=MMAX)
*   .. Local Scalars ..
DOUBLE PRECISION SCALE
INTEGER          I, IFAIL, INFO, J, M, N
*   .. Local Arrays ..
COMPLEX *16      A(LDA,MMAX), B(LDB,NMAX), C(LDC,NMAX)
CHARACTER         CLABS(1), RLABS(1)
*   .. External Subroutines ..
EXTERNAL          X04DBF, ZTRSYL
*   .. Executable Statements ..
WRITE (NOUT,*) 'F08QVF Example Program Results'
WRITE (NOUT,*) 
*   Skip heading in data file
READ (NIN,*)
READ (NIN,*) M, N
IF (M.LE.MMAX .AND. N.LE.NMAX) THEN
*
*       Read A, B and C from data file
*
READ (NIN,*) ((A(I,J),J=1,M),I=1,M)

```

```

      READ (NIN,*) ((B(I,J),J=1,N),I=1,N)
      READ (NIN,*) ((C(I,J),J=1,N),I=1,M)
*
*      Solve the Sylvester equation A*X + X*B = C for X
*
      CALL ZTRSYL('No transpose','No transpose',1,M,N,A,LDA,B,LDB,C,
+                  LDC,SCALE,INFO)
      IF (INFO.GE.1) THEN
          WRITE (NOUT,99999)
          WRITE (NOUT,*)
      END IF
*
*      Print the solution matrix X
*
      IFAIL = 0
      CALL X04DBF('General',' ',M,N,C,LDC,'Bracketed','F7.4',
+                  'Solution matrix X','Integer',RLABS,'Integer',
+                  CLABS,80,0,IFAIL)
*
      WRITE (NOUT,*)
      WRITE (NOUT,99998) 'SCALE = ', SCALE
      ELSE
          WRITE (NOUT,*) 'MMAX and/or NMAX too small'
      END IF
      STOP
*
99999 FORMAT (/> A and B have common or very close eigenvalues.,//> Pe',
+             +       'rturbed values were used to solve the equations')
99998 FORMAT (1X,A,1P,E10.2)
END

```

## 9.2 Program Data

F08QVF Example Program Data

```

4 4                                         :Values of M and N
(-6.00,-7.00) (-0.36,-0.36) (-0.19, 0.48) ( 0.88,-0.25)
( 0.00, 0.00) (-5.00, 2.00) (-0.03,-0.72) (-0.23, 0.13)
( 0.00, 0.00) ( 0.00, 0.00) ( 8.00,-1.00) ( 0.94, 0.53)
( 0.00, 0.00) ( 0.00, 0.00) ( 0.00, 0.00) ( 3.00,-4.00) :End of matrix A
( 0.50,-0.20) (-0.29,-0.16) (-0.37, 0.84) (-0.55, 0.73)
( 0.00, 0.00) (-0.40, 0.90) ( 0.06, 0.22) (-0.43, 0.17)
( 0.00, 0.00) ( 0.00, 0.00) (-0.90,-0.10) (-0.89,-0.42)
( 0.00, 0.00) ( 0.00, 0.00) ( 0.00, 0.00) ( 0.30,-0.70) :End of matrix B
( 0.63, 0.35) ( 0.45,-0.56) ( 0.08,-0.14) (-0.17,-0.23)
(-0.17, 0.09) (-0.07,-0.31) ( 0.27,-0.54) ( 0.35, 1.21)
(-0.93,-0.44) (-0.33,-0.35) ( 0.41,-0.03) ( 0.57, 0.84) :End of matrix C
( 0.54, 0.25) (-0.62,-0.05) (-0.52,-0.13) ( 0.11,-0.08)

```

## 9.3 Program Results

F08QVF Example Program Results

Solution matrix X

	1	2	3	4
1	(-0.0611, 0.0249)	(-0.0031, 0.0798)	(-0.0062, 0.0165)	( 0.0054,-0.0063)
2	( 0.0215,-0.0003)	(-0.0155, 0.0570)	(-0.0665, 0.0718)	( 0.0290,-0.2636)
3	(-0.0949,-0.0785)	(-0.0415,-0.0298)	( 0.0357, 0.0244)	( 0.0284, 0.1108)
4	( 0.0281, 0.1052)	(-0.0970,-0.1214)	(-0.0271,-0.0940)	( 0.0402, 0.0048)

SCALE = 1.00E+00